

How to Play Pea Pool



Since
1967

- **Basics**

- **Number of Players:** 2-15, 3-6 is best.
- **Balls:** a total of numbered 15 balls are used.
- **Score:** You get +2 points for sinking your own target ball. The player who sinks the target ball of his opponent gets +1 points. However, if a player is unable to sink any numbered ball, he gets -1 point.
- **Racking:** The players use the standard random racking. If you view from the foot rail, 1 is used on the head spot, 2 on the right and 3 on the left corners are used.
- **Secret Number:** In the first round, you get a bead from the shake bottle, i.e. your secret number. If the number of players lies between 2 – 5, every player gets 3 beads. If the players are 6 – 7, each player gets 2 beads. When the number of players exceeds 7, everyone gets one bead.
- **Bet amount:** It is a must to put up the pre-determined ante amount before starting the game. It should be a quarter or \$1.

- **Version One**

- **Objective:** Sink your own ball

1. First, each player is given a pea from the shaker bottle, or each player picks a pea at random. Now, this pea signifies which ball is each player's ball of the target, but it must only be known to that player. In other words, do not let others know which number pea or pool ball you have.
2. Next, determine the order of players, the first player then breaks. If the breaker pockets a ball, they continue to shoot until they fail to pocket a ball.

3. After the first player shoots and fails to pocket a ball, the next player takes a shot, but they must contact the lowest numbered ball on the playing field. Now, they do not have to sink the lowest numbered ball, but the cue ball must come in contact with the lowest numbered ball while they are attempting to sink their ball of the target. Each player takes their turn in order of succession, first contacting the lowest numbered ball on the table even if that is not their ball of the target.

4. If your ball is pocketed by another player, you must announce that it has been sunk. You are not out of the game though; you continue to shoot in the same rotation. You continue to shoot at the lowest numbered ball on the table. The game ends when someone sinks their own pool ball, or everyone's pool ball has been sunk by another player.

- **Version Two**

- **Objective:** Avoid sinking your own pool ball by pocketing all the other balls.

1. You start this version of Pea Pool the same way you started the first version. First, each player is given a pea from the shaker bottle, or each player picks a pea at random. Now, this pea signifies which ball is each player's ball of the target, but it must only be known to that player. In other words, do not let others know which number pea or pool ball you have.

2. Next, determine the order of players, the first player then breaks. If the breaker pockets a ball, they continue to shoot until they fail to pocket a ball.

3. Once the first player is done shooting (when they fail to sink a ball), the next player shoots. The object is to sink all the other pool balls that do not correspond to the pea you have picked at random. In this version of Pea Pool, you still want to keep the number you picked a secret. The game is over when a player sinks their ball off-target.

- **Points**

- +2 points – Awarded when a player sinks their own ball of the target.
- +1 point – Awarded when a player sinks another player's ball of the target.
- -1 point – Taken from each player when their ball of the target is pocketed by another player.